 Hotofines under the montana video gambling control law; tolimit the number of video slot machines on the premises of alicensee to five machines; to limit the maximum prize from aVIDEO SLOT MACHINE; AMENDING SECTIONS 23-5-112, 23-5-602,23-5-603, 23-5-608, 23-5-611, AND 23-5-621, MCA; ANDproviding an immediate effective date and an applicability date."

## STATEMENT OF INTENT

A statement of intent is not technically required for this bill because the department of justice has authority under 23-5-621 to adopt rules regarding the specifications of video gambling machines. However, in enacting this bill, it is the intent of the legislature that rules to be adopted by the department regarding the specifications of video slot machines follow as closely as possible the rules adopted regarding the specifications of video draw poker machines and video keno machines under 23-5-621 because it is further the intent of the legislature to make conversion of existing authorized video gambling machines to video slot machines as simple and economical as possible.
be it enacted bx the legislature of the state of montana:
Section 1. Section 23-5-112, MCA, is amended to read:
n23-5-112. Definitions. Unless the context requires otherwise, the following definitions apply to parts 1 through 6 of this chapter:
(i) "Applicant" means a person who has applied for a license or permit issued by the department pursuant to parts 1 through 6 of this chapter.
(2) "Application" means a written request for a license or permit issued by the department. The department shall adopt rules describing the forms and information required for issuance of a license.
(3) "Authorized equipment" means, with respect to live keno or bingo, equipment that may be inspected by the department and that randomly selects the numbers.
(4) "Bingo" means a gambling activity played for prizes with a card bearing a printed design of 5 columns of 5 squares each, 25 squares in all. The letters $B-I-N-G-O$ must appear above the design, with each letter above one of the columns. No more than 75 numbers may be used. One number must appear in each square, except for the center square, which may be considered a free play. Numbers are randomly druwn using authorized equipment antii the game is won by the person or persons who first cover a previously

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designated arrangement of numbers on the bingo card
(5) "Bingo caller" means a person 18 years of age or older who, using authorized equipment, announces the order of the numbers drawn in live bingo.
(6) "Card game table" or "table" means a live card game table authorized by permit and made available to the public on the premises of a licensed gambling operator.
(7) "Dealer" means a person with a dealer's license issued under part 3 of this chapter.
(8) "Department" means the department of justice.
(9) "Distributor" means a person who:
(a) purchases or obtains from another person equipment of any kind for use in gambling activities; and
(b) sells, leases, or otherwise furnishes the equipment to another person for use in public.
(10) "Gambling" or "gambling activity" means risking money, credit, deposit, check, property, or any other thing of value for a gain that is contingent in whole or in part upon lot, chance, or the operation of a gambling device or gambling enterprise.
(11) "Gambling device" means a mechanical. electromechanical, or electronic device, machine, slot machine, video slot machine, instrument, apparatus, contrivance, scheme, or system used or intended for use in any gambling activity.
(12) "Gambling enterprise" means an activity, scheme, or agreement or an attempted activity, scheme, or agreement to provide gambling or a gambling device to the public.
(13) "Gross proceeds" means gross revenue received less prizes paid out.
(14) "Illegal gambing device" means a gambling device not specifically authorized by statute or by the rules of the department.
(15) "Illegal gambling enterprise" means a gambling enterprise that violates a statute or a rule of the department.
(16) "Keno" means a game of chance in which prizes are awarded using a card with 8 horizontal rows and 10 columns on which a player may pick up to 10 numbers. A keno caller, using authorized equipment, shall select at random at least 20 numbers out of numbers between 1 and 80 , inclusive.
(17) "Keno caller" means a person 18 years of age or older who, using authorized equipment, announces the order of the numbers drawn in live keno.
(18) "License" means an operator's, dealer's, or manufacturer-distributor's license issued to a person by the department.
(19) "Licensee" means a person who has received a license from the department.
(20) "Live card game" or "card game" means a card game
that is played in public between persons on the premises of a licensed gambling operator.
(21) "Lottery" or "gift enterprise" means a scheme, by whatever name known, for the disposal or distribution of property by chance among persons who have paid or promised to pay valuable consideration for the chance of obtaining the property or a portion of it or for a share or interest in the property upon an agreement, understanding, or expectation that it is to be distributed or disposed of by lot or chance. However, "gift enterprise" does not mean:
(a) lotteries authorized under part 10 of this chapter; or
(b) cash or merchandise attendance prizes or premiums that the county fair commissioners of agricultural fairs and rodeo associations may give away at public drawings at fairs and rodeos.
(22) "Manufacturer" means a person who assembles from raw materials or subparts a completed piece of equipment or pieces of equipment of any kind to be used as a gambling device.
(23) "Operator" means a person who purchases, receives, or acquires, by lease or otherwise, and operates or controls for use in public, a gambling device or gambling enterprise authorized under parts 1 through 6 of this chapter.
(24) "permit" means approval from the department to make
available for public play a gambiing device or gambling enterprise approved by the department pursuant to parts 1 through 6 of this chapter.
(25) "Person" or "persons" means both natural and artificial persons and all partnerships, corporations, associations, clubs, fraternal orders, and societies, including religious and charitable organizations.
(26) "Premises" means the physical building or property within or upon which a licensed gambling activity occurs, as stated on an operator's license application and approved by the department.
(27) "Public gambling" means gambling conducted in:
(a) a place, building, or conveyance to which the public has access or may be permitted to have access; or
(b) a place of public resort, including but not limited to a facility owned, managed, or operated by a partnership, corporation, association, club, fraternal order, or society, including a religious or charitable organization.
(28) "Raffle" means a gift enterprise in which each participant buys a chance or chances to win a prize.
(29) "Slot machine" means a mechanical, electrical, electronic, or other gambling device, contrivance, or machine that, upon insertion of a coin, currency, token, credit card, or similar object or upon parment of any Uluable consideration, is available to play or operate, the
play or operation of which, whether by reason of the skill of the operator or application of the element of chance, or both, may deliver or entitle the person playing or operating the gambling device to receive cash, premiums, merchandise, tokens, or anything of value, whether the payoff is made automatically from the machine or in any other manner. This definition does not apply to video gambling machines. including video slot machines, authorized under part 6 of this chapter.
(30) "Video gambling machine" is a gambling device specifically authorized by part 6 of this chapter and the rules of the department."

Section 2. Section 23-5-602, MCA, is amended to read:
"23-5-602. Definitions. As used in this part, the following definitions apply:
(1) "Associated equipment" means all proprietary devices, machines, or parts used in the manufacture or maintenance of a video gambling machine, including but not limited to integrated circuit chips, printed wired assembly, printed wired boards. printing mechanisms, video display monitors, metering devices, and cabinetry.
(2) "Bingo machine" means an electronic video gambling machine that, upon insertion of cash, is available to play bingo as defined by rules of the department. The machine utilizes a video display and microprocessors in which, by
the skill of the player, by chance, or both, the player may receive free games or credits that may be redeemed for cash. The term does not include a slot machine or a machine that directly dispenses coins, cash, tokens, or anything else of value.
(3) "Draw poker machine" means an electronic video gambling machine that, upon insertion of cash, is available to play or simulate the play of the game of draw poker as defined by rules of the department. The machine utilizes a video display and microprocessors in which, by the skill of the player, by chance, or both, the player may receive free games or credits that may be redeemed for cash. The term does not include a slot machine or a machine that directly dispenses coins, cash, tokens, or anything else of value.
(4) "Keno machine" means an electronic video gambling machine that, upon insertion of cash, is available to play keno as defined by rules of the department. The machine utilizes a video display and microprocessors in which, by the skill of the player, by chance, or both, the player may receive free games or credits that may be redeemed for cash. The term does not include a slot machine or a machine that directly dispenses coins, cash, tokens, or anything else of value.
(5) "Net machine income" means money put into a video gambling machine minus credits paid out in cash.
(6) "Video gambling machine manufacturer-distributor" means a person who assembles, produces, makes, or supplies video gambiing machines or associated equipment for sale, use, or distribution in the state.
(7) "Video slot machine" means an electronic video gambling machine that, upon insertion of cash, is available to play or simulate the play of a slot machine as defined by rules of the department. The machine uses a video display and microprocessors in which the player, by chance, may receive Eree games or credits that may be redeemed for cash. The payoff from a video slot machine may not be made automatically in cash but must be made in the same manner as the payoff is made for a draw poier machine."

Section 3. Section 23-5-603, MCA, is amended to read:
"23-5-603. Video gambling machines -- possession -play -- restriction. (1) A person may make available for public play only the number of approved video gambling machines specifically authorized by this part.
(2) The video gambling machines specifically authorized by this part are bingo, keno, and draw poker, and video slot machines. Only the number of approved machines for which permits have been granted under 23-5-612 may be made available for play by the public on the premises of a licensed operator. The department shall adopt rules allowing a video gambling machine that needs repair to be temporarily
replaced while it is being repaired with a video gambling machine that is approved under the permit provisions of this part. A fee may not be charged for the replacement machine.
(3) Machines on premises licensed to sell alcoholic beverages for consumption on the premises must be placed in the room, area, or other part of the premises in which the alcoholic beverages are sold and normally consumed."

Section 4. Section 23-5-608, MCA, is amended to read:
"23-5-608. Limitation on amount of money played and value of prizes -- payment of credits in cash. (1) A video gambling machine may not allow more than $\$ 2$ to be played on a game or awardfree games or credits in excess of the following amounts:
(a) $\$ 100$ a game for a video draw poker or video slot machine; and
(b) $\$ 800$ a game for a video keno or bingo machine.
(2) A licensee shall pay in cash alt credits owed to a player as shown on a valid ticket voucher."

Section 5. Section 23-5-611, MCA, is amended to read:
"23-5-611. Machine permit qualifications -limitations. (1) (a) A person who has been granted an operator's license under 23-5-17? and a license to sell alcoholic beverages for consumption on the premises may be granted a permit for the piacement of video gambling machines in his premises.
(b) If video keno or bingo gambling machines were legally operated on a premises on January 15, 1989, and the premises were not on that date licensed to sell alcoholic beverages for consumption on the premises or operated for the principal purpose of gaming and there is an operator's license for the premises under 23-5-177, a permit for the same number of video keno or bingo gambling machines as were operated on the premises on that date may be granted to the person who held the permit for such machines on those premises on that date.
(c) A person who legally operated an establishment on January 15, 1989, for the principal purpose of gaming and has been granted an operator's license under 23-5-177 may be granted a permit for the placement of bingo and keno machines in his premises
(2) An applicant for a permit shall disclose on the application form to the department any information required by the department consistent with the provisions of 23-5-176.
(3) (a) A licensee may not have on the premises or make available for play on the premises more than 20 machines of any combination and.
(b) Of the 20 machines allowed under subsection (3)(a), no more than 10 may be draw poker machines.
(c) Of the 20 machines allowed under subsection (3) (a),

## no more than 5 may be video slot machines."

Section 6. Section 23-5-621, MCA, is amended to read:
"23-5-621. Video gambling machine specifications -rules. (1) The department shall adopt rules describing the video gambling machines authorized by this part and stating the specifications for video gambling machines authorized by this part.
(2) (a) Pine Except as provided in subsection (2) (b). specifications in the rules must substantially follow the specifications contained in 23-5-606 and 23-5-609 as those sections read on September $30,1989$.
(b) For video slot machines, specifications in the rules must follow the specifications contained in 23-5-606 and 23-5-609, as those sections read on September 30, 1989, as closely as possible.
(3) The department shall adopt rules allowing video gambling machines to be imported into this state and used for the purposes of trade shows, exhibitions, and similar activities."

NEW SECTION. Section 7. Saving clause. [This act] does not affect rights and duties that matured, penalties that were incurred, or proceedings that were begun before fthe effective date of this act].

NEW SECTION. Section 8. Effective date -applicability. [This act] is effective on passage and

LC 1890/01

1 approval and applies an and after July 1, 1991.
-End-

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STATE OF MONTANA - FISCAL NOTE
    Form BD-15
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    In compliance with a written request, there is hereby submitted a Fiscal Note for sBo4l4, as introduced.
    
## DESCRIPTION OF PROPOSED LEGISLATION:

An act to legalize video slot machines under the Montana video gambling control law.

## ASSUMPTIONS:

1. As a result of this bill, there will be a net increase of 220 video machine permits.
2. Each new video machine will produce an average annual net income of $\$ 11,000$.
 machine tester (grade 15) along with additional operating and equipment expense.
3. Current law is represented by the executive budget base for the Gambling control Division.

## FISCAL IMPACT:

Department of Justice-Gambling Control Division

## Expenditures:

F.T.E

Personal Services
operating Costs
Equipment
Total
Funding:
State Special/Gambling Lice

| FY '92 |  |  |
| ---: | ---: | ---: |
| Current Law | Proposed Law | Difference |
| 31,00 | 31,50 | 0.50 |
| 963,700 | 979,700 | 16,000 |
| 397,000 | 402,000 | 5,000 |
| 90,300 | 91,300 | 1,000 |
| $1,451,000$ | $1,473,000$ | 22,000 |
|  |  |  |
| $1,451,000$ | $1,473,000$ | 22,000 |
|  |  |  |
| $1,100,000$ | $1,122,000$ | 22,000 |
| $1,100,000$ | $1,122,000$ | 22,000 |
| $14,000,000$ | $14,242,000$ | 242,000 |
| $7,000,000$ | $7,121,000$ | 121,000 |
| $23,200,000$ | $23,607,000$ | 407,000 |
|  |  |  |
|  |  | 121,000 |



General Fund Impact


RICHARD EDWARD MANNING, PRIMARY SPONSOR


DATE

