

HOUSE BILL 676

Introduced by Forrester, et al.

2/07	Introduced
2/07	Referred to Judiciary
2/07	First Reading
2/07	Fiscal Note Requested
2/08	Rereferred to Human Services & Aging
2/14	Fiscal Note Received
2/15	Fiscal Note Printed
3/08	Hearing
3/22	Committee Report--Bill Passed as Amended
3/25	Rereferred to Appropriations
3/26	Hearing
3/27	Tabled in Committee

1 *HOUSE BILL NO. 676*
 2 INTRODUCED BY *Doug Fawcett*
 3 BY REQUEST OF THE GAMING ADVISORY COUNCIL
 4 *Mignon Water*
 5 A BILL FOR AN ACT ENTITLED: "AN ACT ESTABLISHING A PROBLEM
 6 AND COMPULSIVE GAMBLING PROGRAM WITHIN THE DEPARTMENT OF
 7 INSTITUTIONS; FUNDING THE PROGRAM WITH REVENUE FROM THE TAX
 8 ON NET INCOME FROM VIDEO GAMBLING MACHINES AND FROM PERMIT
 9 FEES PAID FOR EACH LICENSED VIDEO GAMBLING MACHINE;
 10 PROVIDING AN APPROPRIATION AND GENERAL FUND LOAN TO
 11 INITIALLY FUND THE PROGRAM; AMENDING SECTIONS 23-5-610 AND
 12 23-5-612, MCA; AND PROVIDING AN EFFECTIVE DATE."

STATEMENT OF INTENT

15 A statement of intent is required for this bill because
16 [section 2] authorizes the department of institutions to
17 adopt rules necessary to administer the problem and
18 compulsive gambling program. The legislature intends that
19 the rules address but not be limited to the following:

- 20 (1) procedures for public community-based agencies and
- 21 private nonprofit organizations to apply to the department
- 22 for funding to provide treatment services to problem and
- 23 compulsive gamblers and persons directly affected by a
- 24 problem and compulsive gambler's behavior;
- 25 (2) criteria for selecting agencies or organizations to

- 1 provide treatment services;
- 2 (3) methods for allocating funds among selected
- 3 agencies and organizations;
- 4 (4) records to be maintained by agencies and
- 5 organizations receiving funds; and
- 6 (5) criteria for evaluating services provided by
- 7 agencies and organizations.

8 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MONTANA:

10 NEW SECTION. **Section 1. Definitions.** As used in
11 [sections 1 through 6], unless the context requires
12 otherwise, the following definitions apply:

- 13 (1) "Department" means the department of institutions
- 14 provided for in 2-15-2301.
- 15 (2) "Problem and compulsive gambling program" means the
- 16 program established under [section 2] for the prevention and
- 17 treatment of problem and compulsive gambling in Montana.

18 NEW SECTION. **Section 2. Problem and compulsive**
19 **gambling program.** (1) The department shall administer a
20 problem and compulsive gambling program. The purpose of the
21 program is to provide for the prevention and treatment of
22 problem and compulsive gambling in Montana.

- 23 (2) In administering the program, the department shall:
- 24 (a) develop a statewide plan for addressing problem and
- 25 compulsive gambling;

1 (b) make services available as provided for in (section
2 3);

3 (c) develop priorities for funding services and
4 criteria for distributing program funds;

5 (d) monitor expenditure of funds by agencies and
6 organizations receiving program funding;

7 (e) evaluate the effectiveness of services provided
8 through the program; and

9 (f) adopt rules necessary to administer the program.

10 NEW SECTION. Section 3. Program services. (1) Under
11 the program provided for in (section 2), the department
12 shall make available inpatient, intermediate, outpatient, or
13 aftercare services for problem and compulsive gamblers and
14 persons directly affected by a problem or compulsive
15 gambler's behavior.

16 (2) In addition to the services required under
17 subsection (1), the department may provide:

18 (a) prevention, public awareness, and educational
19 services; and

20 (b) training for service providers in the area of
21 treatment and rehabilitation of problem and compulsive
22 gamblers.

23 (3) The department may contract with public
24 community-based agencies and nonprofit private organizations
25 to provide the services provided for in subsections (1) and

1 (2).

2 NEW SECTION. Section 4. Program funding. (1) The
3 primary source of funding for the problem and compulsive
4 gambling program consists of funds appropriated to the
5 department from the account provided for in (section 6).

6 (2) The department may accept funds, property, and
7 services from any public or private source to assist in
8 administering the program.

9 NEW SECTION. Section 5. Advisory council. The director
10 of the department may appoint an advisory council in
11 accordance with 2-15-122 or use an existing advisory council
12 appointed by the director to assist in developing and
13 administering the problem and compulsive gambling program.

14 NEW SECTION. Section 6. Program account. (1) There is
15 an account in the state special revenue fund. The following
16 funds must be deposited into the account:

17 (a) 2% of the revenue generated from the tax on net
18 income from video gambling machines as provided in 23-5-610;
19 and

20 (b) \$4 from each video gambling machine permit fee
21 collected under 23-5-612.

22 (2) Funds in the account may be appropriated to the
23 department to be used to fund the problem and compulsive
24 gambling program. Funds in the account not appropriated for
25 this purpose must be distributed on a proportionate basis to

1 those entities receiving funds under 23-5-610 and 23-5-612.

2 **Section 7.** Section 23-5-610, MCA, is amended to read:

3 "~~23-5-610. Video-gambling-machine-net-income-tax~~ Tax on
4 net income from video gambling machines -- records --
5 distribution -- quarterly statement and payment. (1) An
6 operator issued a permit under this part shall pay to the
7 department a ~~video--gambling--machine~~ tax of 15% of net
8 machine income from each video gambling machine licensed
9 under this part.

10 (2) An operator issued a permit under this part shall
11 keep a record of net machine income in such form as the
12 department may require. The records must at all times during
13 the business hours of the licensee be subject to inspection
14 by the department.

15 (3) An operator issued a permit under this part shall,
16 within 15 days after the end of each quarter, complete and
17 deliver to the department a statement showing the total net
18 machine income from each video gambling machine licensed to
19 him, together with the total amount due the state as ~~video~~
20 ~~gambling-machine-net-income--tax~~ the tax on net machine
21 income for the preceding quarter. The statement must contain
22 other relevant information as the department may require.

23 (4) (a) The department shall forward ~~one-third~~ 2% of
24 the tax revenue collected under subsection (3) to the
25 ~~general-fund~~ account provided for in [section 6] to fund the

1 problem and compulsive gambling program.

2 (b) The department shall forward the remaining
3 ~~two-thirds-of-the~~ tax revenue collected under subsection (3)
4 as follows:

5 (i) one-third to the general fund; and

6 (ii) two-thirds to the treasurer of the county or the
7 clerk, finance officer, or treasurer of the city or town in
8 which the licensed machine is located, for deposit to the
9 county or municipal treasury. Counties are not entitled to
10 proceeds from taxes on the net income from video gambling
11 machines located in incorporated cities and towns. The
12 ~~two-thirds~~ local government portion of tax collected under
13 subsection (3) is statutorily appropriated to the department
14 as provided in 17-7-502 for deposit to the county or
15 municipal treasury."

16 **Section 8.** Section 23-5-612, MCA, is amended to read:

17 "~~23-5-612. Machine permits -- fee.~~ (1) The department,
18 upon payment of the fee provided in subsection (2) and in
19 conformance with rules adopted under this part, shall issue
20 to the operator a permit for an approved video gambling
21 machine.

22 (2) The department shall charge an annual permit fee of
23 \$200 for each video gambling machine permit. ~~The~~ Of the
24 total permit fee collected, the department shall:

25 (a) deposit \$4 in the account provided for in [section

6] to fund the problem and compulsive and gambling program;

(b) retain \$100-of-the-total-permit-fee--collected \$98 for purposes of administering this part.--The-remaining-\$100 must-be-returned; and

(c) distribute \$98 on a quarterly basis to the local government jurisdiction in which the gambling machine is located. The local government portion of the fee is statutorily appropriated to the department, as provided in 17-7-502, for deposit in the local government treasury.

(3) The permit expires on June 30 of each year, and the fee may not be prorated.

(4) A used keno machine may be licensed under subsection (1) without meeting the requirements of 23-5-609 [as that section read on September 30, 1989] if the applicant for licensure can establish to the satisfaction of the department that, on the date of application, he owns or possesses a machine that was owned or operated in the state prior to June 30, 1987. A license issued under this subsection expires for all purposes no later than June 30, 1989."

NEW SECTION. Section 9. Temporary state treasury line of credit for expense of starting program. There is a temporary line of credit in the amount of \$375,000 that may be drawn by the director of the department of institutions from the state general fund and deposited in the account

provided for in [section 6]. This temporary line of credit may be drawn upon only until January 1, 1992, and only for the purpose of financing the initial expenses of starting the problem and compulsive gambling program provided for in [section 2]. The director may draw upon all or part of this temporary line of credit. Any funds advanced under the temporary line of credit must be repaid out of the account provided for in [section 6] within 1 year of the advance. Interest must be paid at an annual simple interest rate of 10% on funds advanced, commencing on the day funds are advanced and running until the funds are repaid.

NEW SECTION. Section 10. Appropriation. There is appropriated \$750,000 from the account provided for in [section 6] to the department of institutions for the biennium ending June 30, 1993, to administer the problem and compulsive gambling program provided for in [section 2].

NEW SECTION. Section 11. Codification instruction. [Sections 1 through 6] are intended to be codified as an integral part of Title 53, and the provisions of Title 53 apply to [sections 1 through 6].

NEW SECTION. Section 12. Effective date. [This act] is effective July 1, 1991.

-End-

FISCAL IMPACT:

Department of Institutions:
Expenditures:

	FY '92			FY '93		
	Current Law	Proposed Law	Difference	Current Law	Proposed Law	Difference
FTE	0.00	2.00	2.00	0.00	2.00	2.00
Personal Services	0	61,534	61,534	0	61,299	61,299
Operating Costs	0	15,331	15,331	0	6,000	6,000
Equipment	0	4,000	4,000	0	0	0
Local Assistance, Grants	0	294,135	294,135	0	307,701	307,701
Total	0	375,000	375,000	0	375,000	375,000
<u>Funding:</u>						
State Special Revenue	0	0	0	0	0	0

Department of Justice:

<u>Revenues:</u>						
Video Machine Permits	2,200,000	2,200,000	0	2,310,000	2,310,000	0
Video Machine Tax	17,641,000	17,641,000	0	18,523,000	18,523,000	0
Total	19,841,000	19,841,000	0	20,833,000	20,833,000	0

Distribution of Revenue:

General Fund	5,880,000	5,763,000	(117,000)	6,174,000	6,051,000	(123,000)
SSRF Compulsive Gambler Pgm.	0	397,000	397,000	0	417,000	417,000
SSRF Gambling Control Div.	1,100,000	1,078,000	(22,000)	1,155,000	1,132,000	(23,000)
Dist. to Cities & Counties	12,861,000	12,603,000	(258,000)	13,504,000	13,233,000	(271,000)
Total	19,841,000	19,841,000	0	20,833,000	20,833,000	0

Total general fund impact (117,000) (123,000)

EFFECT ON COUNTY OR OTHER LOCAL REVENUE OR EXPENDITURES:

1. This bill will provide jobs at the local levels.
2. Cities and counties will see a \$529,000 reduction in the amount of video machine permits and video machine tax distributed to local governments during the biennium.

HB 676

RE-REFERRED AND
APPROVED BY COMM. ON
HUMAN SERVICES AND AGING
AS AMENDED

HOUSE BILL NO. 676

INTRODUCED BY FORRESTER, WATERMAN

BY REQUEST OF THE GAMING ADVISORY COUNCIL

A BILL FOR AN ACT ENTITLED: "AN ACT ESTABLISHING A PROBLEM AND COMPULSIVE GAMBLING PROGRAM WITHIN THE DEPARTMENT OF INSTITUTIONS; FUNDING THE PROGRAM WITH REVENUE FROM THE STATE SHARE OF THE TAX ON NET INCOME FROM VIDEO GAMBLING MACHINES AND FROM PERMIT FEES PAID FOR EACH LICENSED VIDEO GAMBLING MACHINE; PROVIDING AN APPROPRIATION AND GENERAL FUND LOAN TO INITIALLY FUND THE PROGRAM; AMENDING SECTIONS SECTION 23-5-610 AND 23-5-612, MCA; AND PROVIDING AN EFFECTIVE DATE DATES."

STATEMENT OF INTENT

A statement of intent is required for this bill because [section 2] authorizes the department of institutions to adopt rules necessary to administer the problem and compulsive gambling program. The legislature intends that the rules address but not be limited to the following:

(1) procedures for public community-based agencies and private nonprofit organizations to apply to the department for funding to provide treatment services to problem and compulsive gamblers and persons directly affected by a problem and compulsive gambler's behavior;

(2) criteria for selecting agencies or organizations to provide treatment services;

(3) methods for allocating funds among selected agencies and organizations;

(4) records to be maintained by agencies and organizations receiving funds; and

(5) criteria for evaluating services provided by agencies and organizations;

(6) CRITERIA FOR DETERMINING THOSE PERSONS QUALIFIED TO RECEIVE TREATMENT AND REHABILITATION FOR PROBLEM AND COMPULSIVE GAMBLING, INCLUDING A DEFINITION OF PROBLEM AND COMPULSIVE GAMBLING, AND THE PROVISION OF TREATMENT AND REHABILITATION SERVICES BASED UPON ABILITY TO PAY; AND

(7) RULES FOR THE LICENSING OF PERSONS PROVIDING TREATMENT AND REHABILITATION FOR PERSONS SUFFERING FROM PROBLEM AND COMPULSIVE GAMBLING.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MONTANA:

NEW SECTION. Section 1. Definitions. As used in [sections 1 through 6], unless the context requires otherwise, the following definitions apply:

(1) "Department" means the department of institutions provided for in 2-15-2301.

(2) "Problem and compulsive gambling program" means the program established under [section 2] for the prevention and

1 treatment of problem and compulsive gambling in Montana.

2 NEW SECTION. Section 2. PROBLEM DESIGN AND
3 IMPLEMENTATION OF PROBLEM and compulsive gambling program.

4 ~~(1) The department shall administer a problem and compulsive~~
5 ~~gambling program. The purpose of the program is to provide~~
6 ~~for the prevention and treatment of problem and compulsive~~
7 ~~gambling in Montana.~~

8 ~~{2}--in administering the program, the department shall:~~

9 ~~{a}--develop a statewide plan for addressing problem and~~
10 ~~compulsive gambling;~~

11 ~~{b}--make services available as provided for in {section~~
12 ~~3};~~

13 ~~{c}--develop priorities for funding services and~~
14 ~~criteria for distributing program funds;~~

15 ~~{d}--monitor expenditure of funds by agencies and~~
16 ~~organizations receiving program funding;~~

17 ~~{e}--evaluate the effectiveness of services provided~~
18 ~~through the program; and~~

19 ~~{f}--adopt rules necessary to administer the program~~

20 THE DEPARTMENT SHALL DESIGN AND DEVELOP A PROBLEM AND COMPULSIVE

21 GAMBLING PROGRAM. THE PURPOSE OF THE PROGRAM IS TO PROVIDE

22 FOR THE PREVENTION AND TREATMENT OF PROBLEM AND COMPULSIVE

23 GAMBLING IN MONTANA. IN DESIGNING AND DEVELOPING THE

24 PROGRAM, THE DEPARTMENT SHALL:

25 (A) STUDY SIMILAR PROGRAMS IN OTHER STATES;

1 (B) DEVELOP A STATEWIDE PLAN FOR ADDRESSING PROBLEM AND
2 COMPULSIVE GAMBLING;

3 (C) STUDY AND ADOPT RULES NECESSARY TO ADMINISTER THE
4 PROGRAM; AND

5 (D) DEVELOP PRIORITIES FOR FUNDING SERVICES AND
6 CRITERIA FOR DISTRIBUTING PROGRAM FUNDS.

7 (2) THE DEPARTMENT SHALL IMPLEMENT AND ADMINISTER THE
8 PROGRAM FOR PROBLEM AND COMPULSIVE GAMBLING. IN
9 ADMINISTERING THE PROGRAM, THE DEPARTMENT SHALL:

10 (A) MAKE SERVICES AVAILABLE AS PROVIDED IN {SECTION 3};

11 (B) MONITOR THE EXPENDITURE OF FUNDS BY AGENCIES AND
12 ORGANIZATIONS RECEIVING PROGRAM FUNDING; AND

13 (C) EVALUATE THE EFFECTIVENESS OF SERVICES PROVIDED
14 THROUGH THE PROGRAM.

15 NEW SECTION. Section 3. Program services. (1) Under
16 the program provided for in {section 2}, the department
17 shall make available inpatient, intermediate, outpatient, or
18 aftercare services for problem and compulsive gamblers and
19 persons directly affected by a problem or compulsive
20 gambler's behavior.

21 (2) In addition to the services required under
22 subsection (1), the department may provide:

23 (a) prevention, public awareness, and educational
24 services; and

25 (b) training for service providers in the area of

1 treatment and rehabilitation of problem and compulsive
2 gamblers.

3 (3) The department may contract with public
4 community-based agencies and nonprofit private organizations
5 to provide the services provided for in subsections (1) and
6 (2).

7 NEW SECTION. Section 4. Program funding. (1) The
8 primary source of funding for the problem and compulsive
9 gambling program consists of funds appropriated to the
10 department from the account provided for in [section 6].

11 (2) The department may accept funds, property, and
12 services from any public or private source to assist in
13 administering the program.

14 NEW SECTION. Section 5. Advisory council. The director
15 of the department may appoint an advisory council in
16 accordance with 2-15-122 or use an existing advisory council
17 appointed by the director to assist in developing and
18 administering the problem and compulsive gambling program.

19 NEW SECTION. Section 6. Program account. (1) There is
20 an account in the state special revenue fund. ~~The following~~
21 ~~funds must be deposited into the account:~~

22 ~~(a) 2% ONE-HALF OF 1% of the revenue generated from the~~
23 ~~tax on net income from video gambling machines, as provided~~
24 ~~in 23-5-610, and MUST BE DEPOSITED INTO THE ACCOUNT.~~

25 ~~(b) \$4 from each video gambling machine permit fee~~

1 ~~collected under 23-5-612.~~

2 (2) Funds in the account may be appropriated to the
3 department to be used to fund the problem and compulsive
4 gambling program. Funds in the account not appropriated for
5 this purpose ~~must be distributed on a proportionate basis to~~
6 ~~those entities receiving funds under 23-5-610 and 23-5-612.~~
7 REVERT TO THE GENERAL FUND ON JUNE 30 OF EACH ODD-NUMBERED
8 YEAR.

9 **Section 7.** Section 23-5-610, MCA, is amended to read:

10 "23-5-610. Video-gambling-machine-net-income-tax Tax on
11 net income from video gambling machines -- records --
12 distribution -- quarterly statement and payment. (1) An
13 operator issued a permit under this part shall pay to the
14 department a ~~video-gambling-machine~~ tax of 15% of net
15 machine income from each video gambling machine licensed
16 under this part.

17 (2) An operator issued a permit under this part shall
18 keep a record of net machine income in such form as the
19 department may require. The records must at all times during
20 the business hours of the licensee be subject to inspection
21 by the department.

22 (3) An operator issued a permit under this part shall,
23 within 15 days after the end of each quarter, complete and
24 deliver to the department a statement showing the total net
25 machine income from each video gambling machine licensed to

1 him, together with the total amount due the state as video
 2 ~~gambling--machine--net--income--tax~~ the tax on net machine
 3 income for the preceding quarter. The statement must contain
 4 other relevant information as the department may require.

5 (4) (a) The department shall ~~forward one-third 2%~~

6 (I) SEGREGATE ONE-THIRD of the tax revenue collected
 7 under subsection (3) FROM THE WHOLE OF THOSE REVENUES;

8 (II) SUBTRACT 0.5% FROM THAT ONE-THIRD;

9 (III) FORWARD THE 0.5% to the general--fund account
 10 provided for in [section 6] to fund the problem and
 11 compulsive gambling program; AND

12 (IV) FORWARD THE REMAINDER OF THE ONE-THIRD TO THE
 13 GENERAL FUND.

14 (b) The department shall forward the remaining
 15 ~~two-thirds-of-the~~ TWO-THIRDS OF THE tax revenue collected
 16 under subsection (3) ~~as follows:~~

17 ~~(i)--one-third-to-the-general-fund;-and~~

18 ~~(ii)--two-thirds~~ to the treasurer of the county or the
 19 clerk, finance officer, or treasurer of the city or town in
 20 which the licensed machine is located, for deposit to the
 21 county or municipal treasury. Counties are not entitled to
 22 proceeds from taxes on the-net income from video gambling
 23 machines located in incorporated cities and towns. The
 24 ~~two-thirds~~ TWO-THIRDS local government portion of tax
 25 collected under subsection (3) is statutorily appropriated

1 to the department as provided in 17-7-502 for deposit to the
 2 county or municipal treasury."

3 ~~Section 8.--Section 23-5-612; MCA; is amended to read:~~

4 ~~"23-5-612.--Machine--permits---fee--(i)--The department,~~
 5 ~~upon payment of the fee provided in subsection--(2)--and--in~~
 6 ~~conformance--with rules adopted under this part, shall issue~~
 7 ~~to the operator a permit--for--an--approved--video--gambling~~
 8 ~~machine;~~

9 ~~(2)--The department shall charge an annual permit fee of~~
 10 ~~\$200--for--each--video--gambling--machine permit. The of the~~
 11 ~~total permit fee collected, the department shall;~~

12 ~~(a)--deposit \$4 in the account provided for in--(section~~
 13 ~~6)--to fund the problem and compulsive and gambling program;~~

14 ~~(b)--retain--\$100--of the total permit fee collected \$98~~
 15 ~~for purposes of administering this part. The remaining--\$100~~
 16 ~~must be returned; and~~

17 ~~(c)--distribute--\$98 on--a quarterly basis to the local~~
 18 ~~government jurisdiction in which the--gambling--machine--is~~
 19 ~~located.---The--local--government--portion--of--the--fee--is~~
 20 ~~statutorily appropriated to the department, as provided--in~~
 21 ~~17-7-502; for deposit in the local government treasury;~~

22 ~~(3)--The permit expires on June 30 of each year, and the~~
 23 ~~fee may not be prorated.~~

24 ~~(4)--A--used--keno--machine--may--be--licensed--under~~
 25 ~~subsection (i) without meeting the requirements of--23-5-609~~

1 ~~fas--that--section--read--on--September--30,--1989--if--the~~
 2 ~~applicant--for--licensure--can--establish--to--the--satisfaction--of~~
 3 ~~the--department--that,--on--the--date--of--application,--he--owns--or~~
 4 ~~possesses--a--machine--that--was--owned--or--operated--in--the--state~~
 5 ~~prior--to--June--30,--1987.--A--license--issued--under--this~~
 6 ~~subsection--expires--for--all--purposes--no--later--than--June--30,~~
 7 ~~1989."~~

8 ~~NEW SECTION. Section 9. Temporary state treasury line~~
 9 ~~of credit for expense of starting program. There is a~~
 10 ~~temporary line of credit in the amount of \$375,000 that may~~
 11 ~~be drawn by the director of the department of institutions~~
 12 ~~from the state general fund and deposited in the account~~
 13 ~~provided for in [section 6]. This temporary line of credit~~
 14 ~~may be drawn upon only until January 1, 1992, and only for~~
 15 ~~the purpose of financing the initial expenses of starting~~
 16 ~~the problem and compulsive gambling program provided for in~~
 17 ~~[section 2]. The director may draw upon all or part of this~~
 18 ~~temporary line of credit. Any funds advanced under the~~
 19 ~~temporary line of credit must be repaid out of the account~~
 20 ~~provided for in [section 6] within 1 year of the advance.~~
 21 ~~Interest must be paid at an annual simple interest rate of~~
 22 ~~10% on funds advanced, commencing on the day funds are~~
 23 ~~advanced and running until the funds are repaid.~~

24 ~~NEW SECTION. Section 8. Appropriation. There is~~
 25 ~~appropriated \$750,000 \$25,000 from the account provided for~~

1 in [section 6] to the department of institutions for the
 2 biennium ending June 30, 1993, to **administer DESIGN AND**
 3 **DEVELOP** the problem and compulsive gambling program provided
 4 for in [section 2].

5 ~~NEW SECTION. Section 9. Codification instruction.~~
 6 ~~[Sections 1 through 6] are intended to be codified as an~~
 7 ~~integral part of Title 53, and the provisions of Title 53~~
 8 ~~apply to [sections 1 through 6].~~

9 ~~NEW SECTION. Section 10. Effective date DATES. [This~~
 10 ~~act] is effective July 1, 1991.~~

11 ~~(1) [SECTIONS 1, 2(1), 4 THROUGH 7, 9, AND THIS~~
 12 ~~SECTION] ARE EFFECTIVE ON PASSAGE AND APPROVAL.~~

13 ~~(2) [SECTION 8] IS EFFECTIVE JULY 1, 1991.~~

14 ~~(3) [SECTIONS 2(2) AND 3] ARE EFFECTIVE JULY 1, 1992.~~

-End-